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Opis produktu

Bezprzewodowe urządzenie przenośne Verbatim MediaShare Wireless Mini pozwala na korzystanie z kart pamięci microSD jako nośników z obsługą Wi-Fi. Włóż kartę pamięci microSD do gniazda microSD. Włącz urządzenie i uzyskaj bezprzewodowy dostęp do swoich filmów, muzyki, zdjęć i danych. Możesz je przesyłać strumieniowo na smartfony i tablety iPad®, iPhone® i Android™ oraz na komputery osobiste. Nie musisz już martwić się o brak miejsca w pamięci urządzeń mobilnych.

Aby zapewnić maksymalnie łatwe przenoszenie, urządzenie MediaShare Wireless ma wbudowany akumulator. Podłącz je do dowolnego portu USB w komputerze, aby naładować akumulator.

Funkcje produktu

- Obsługuje karty pamięci microSDXC, microSDHC i microSD o pojemności do 128 GB.
- Strumieniowo przesyła treści do maksymalnie 5 połączonych z siecią Wi-Fi użytkowników jednocześnie*
- Udostępnia i strumieniowo przesyła muzykę, filmy, zdjęcia i dane z karty pamięci microSD za pomocą darmowej aplikacji mobilnej obsługującej system operacyjny iOS i Android
- Wbudowany wtyk USB do ładowania i funkcji transferu danych
- Używaj jako centrali do transferu danych między różnymi urządzeniami bezprzewodowymi
- Do 3 godzin nieprzerwanej pracy na akumulatorze**
- Funkcja wyszukiwania umożliwiająca znalezienie i dostęp do plików
- Funkcja bezprzewodowego Internetu z obsługą protokołu 802.11 b/g/n
- Obsługuje narzędzia klienta dla wielu platform, w tym iPad/iPhone/Android/PC/Macintosh
- Obsługuje Chromecast
- Obsługuje Airplay (tylko urządzenia z systemem iOS)

*Wydajność przesyłania strumieniowego zależy od przepustowości sieci Wi-Fi, szybkości przesyłu plików zakodowanych i funkcji buforowania odtwarzacza.
**Długość pracy na akumulatorze przy warunkach i konfiguracji normalnego użytkowania.

Tryby działania

Dostępne są trzy główne tryby działania.

1. Bezpośrednie połączenie USB. Podłącz urządzenie do portu USB komputera. Urządzenie automatycznie wyświetli się na pulpicie lub w obszarze Mój Komputer. W tym trybie akumulator urządzenia MediaShare Wireless Mini będzie się ładował i możliwe będzie przenoszenie plików między komputerem a zainstalowaną kartą pamięci microSD.
2. Połączenie bezprzewodowe. Włącz urządzenie i użyj urządzenia mobilnego do wyszukania dostępnych połączeń bezprzewodowych. Strumieniowo przesyłaj muzykę lub filmy zapisane na karcie microSD.
3. Bezprzewodowy tryb WAN Bridge. Po włączeniu funkcji Internet Bridge (most sieciowy) bezprzewodowo połącz urządzenie MediaShare Wireless Mini z zainstalowanym routerem bezprzewodowym, aby uzyskać dostęp do Internetu.

Specyfikacja produktu

Wymiary produktu:
79 mm x 29 mm x 15 mm

Wi-Fi Radio:
Standard: 802.11 b/g/n
Częstotliwość: 2,4 GHz
Szybkość: 72 Mb/s przy 20 MHz / 150 Mb/s przy 40 MHz

Zabezpieczenie Wi-Fi:
WPA-PSK
WPA2-PSK
Mieszane WPA/WPA2-PSK (domyślnie)
Wyłączone

Wtyk USB 2.0: Do transferu danych i ładowania

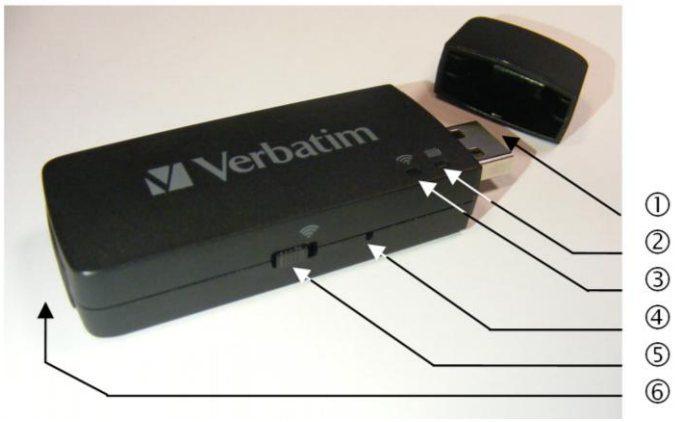
Akumulator:
740 mAh
Ładowanie przez wtyk USB
Typowy czas ładowania: 2 godziny

Przepisowe certyfikaty:
FCC (klasa B), CE, IC RSS-210:2010 (Kanada), CEC-2012-BCS (Kalifornia, Wymóg dotyczący wydajności ładowarki)

Wymagania systemowe

- Połączenie z Internetem (w celu pobrania aplikacji i instrukcji obsługi i do użytkowania z opcjonalną funkcją Internet Bridge)
- Aplikacja MediaShare Wireless Mini (dostępna do pobrania bezpłatnie w sklepie iTunes i Google Play)
- Wymaga karty microSD (klasy 4 lub wyższej) (minimum 1 GB)
- 200 MB miejsca na zainstalowanej karcie microSD jest przeznaczone na funkcje systemowe i nie jest dostępne na potrzeby przechowywania danych użytkownika.
- iPad, iPhone lub iPod Touch z systemem iOS 7.0 lub nowszym, smartfon lub tablet z systemem Android 4.0 lub nowszym, komputer PC z systemem Windows, Apple OS X lub Linux.

Schemat produktu



① Wtyk USB
Użyj, aby podłączyć do portu USB komputera w celu ładowania akumulatora i/lub przesyłu treści z karty i na kartę microSD. Możliwe jest również bezpośrednie podłączenie do portu UBS ładowarki smartfona lub tabletu.

② Dioda LED poziomu akumulatora
• Zielona: Akumulator się ładuje.
• Czerwona: Poziom naładowania akumulatora między 10% a 30%.
• Zielona, miga (co 1,5 sekundy): Urządzenie się wyłącza.

③ Dioda LED sieci Wi-Fi
Niebieska dioda LED wskazuje stan połączenia z siecią Wi-Fi.
• Miganie oznacza, że trwa inicjowanie połączenia.
• Jeśli dioda świeci się nieprzerwanie, oznacza to, że inicjowanie zakończono.
Zielona dioda LED oznacza, że nawiązywane jest połączenie z inną siecią (np. w domu lub w pracy)

④ Przycisk reset
Przywróć domyślne ustawienia fabryczne urządzenia. Użyj czubka spinacza lub pinezki, aby nacisnąć przycisk. Wszelkie wprowadzone zmiany domyślnych ustawień systemowych, np. hasła, identyfikatory sieci (SSID), ustawienia mostu do sieci bezprzewodowej LAN, zostaną utracone.

⑤ Przycisk zasilania/trybu
Włącza urządzenie lub przełącza na tryb czytnika kart USB.

⑥ Gniazdo karty microSD
Włóż kartę microSD, aby uzyskać dostęp do Wi-Fi.

Ładowanie urządzenia MediaShare

Podłącz urządzenie MediaShare Wireless Mini do zasilanego portu USB lub ładowarki USB w celu naładowania wbudowanego akumulatora. Pełne naładowanie akumulatora może zająć do 3 godzin.

Instalacja karty pamięci microSD

Urządzenie MediaShare nie posiada pamięci wewnętrznej. Musisz włożyć kartę microSD, aby móc korzystać z urządzenia MediaShare w połączeniu ze smartfonem lub tabletem.

Znajdź gniazdo karty pamięci microSD. Włóż kartę pamięci. Delikatnie wepchnij kartę pamięci, aż zaskoczy. Zamknij osłonę ochronną.

Po włożeniu karty microSD urządzenie MediaShare wykorzystuje 200 MB pojemności karty na pliki tymczasowe i inne funkcje systemowe. Ta część pamięci jest zatem niedostępna na potrzeby przechowywania danych użytkownika.

Urządzenie MediaShare obsługuje urządzenia pamięci z systemem plików FAT, FAT32, exFAT (dla pamięci SDXC) lub NTFS.

Uwaga: Zanim zainstalujesz kartę pamięci microSD, upewnij się, że urządzenie MediaShare Wireless jest wyłączone.

Nie dotykaj odkrytych złączy karty pamięci microSD.

Korzystanie z urządzeń mobilnych

Instalacja aplikacji

Włącz urządzenie z systemem iOS lub Android (smartfon lub tablet) i upewnij się, że ma połączenie z Internetem. Kliknij ikonę App Store lub Play Store na pulpicie, aby uzyskać dostęp do sklepu z aplikacjami.

Wyszukaj aplikację „MediaShare Wireless Mini”, kliknij opcję „Instaluj” i wykonaj instrukcję instalacji wyświetloną na ekranie. Po zakończeniu instalacji ikona aplikacji „MediaShare Wireless Mini” będzie widoczna na pulpicie.

Bezprzewodowe połączenie urządzenia

1. Włącz urządzenie MediaShare Wireless Mini i zaczekaj na proces inicjowania. Niebieska dioda LED sieci Wi-Fi przestanie migać i zacznie świecić nieprzerwanie w momencie zakończenia procesu inicjowania.

2. Kliknij ikonę „Ustawienia” na urządzeniu mobilnym.

3. Kliknij opcję „Wi-Fi”. Na liście dostępnych sieci wyświetli się sieć o nazwie „Verbatim-XXXX”. (XXXX to 4 ostatnie znaki unikatowego adresu MAC urządzenia MediaShare Wireless Mini).

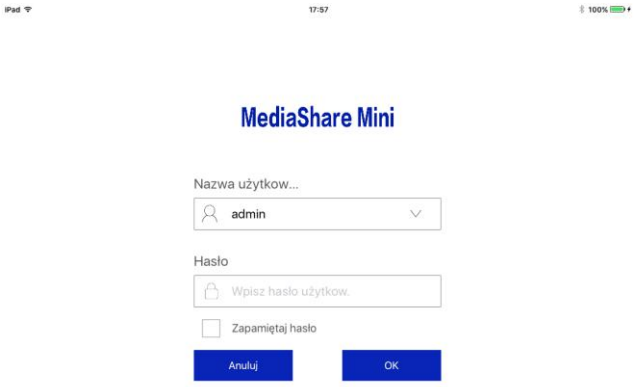
Gdy sieć „Verbatim-XXXX” jest wybierana po raz pierwszy, konieczne jest podanie hasła do Wi-Fi.
Hasło domyślne to verbatim.

Po wprowadzeniu prawidłowego hasła produkt będzie widoczny na liście jako „Połączony”.

Uruchomienie aplikacji

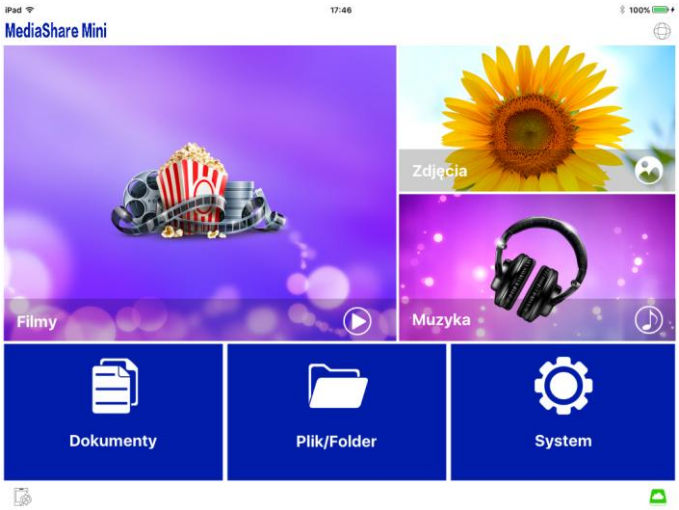
Na urządzeniu mobilnym kliknij ikonę „MediaShare”, aby uruchomić aplikację.

Przy pierwszym dostępie do urządzenia MediaShare Wireless Mini na tablecie lub smartfonie wyświetli się poniższy ekran.



Domyślne hasło administratora jest puste, więc wystarczy nacisnąć „OK” (informacje o możliwości dodania hasła są na stronie 9).
W dalszej części instrukcji znajduje się opis opcji „Tryb gościa”.

Wyświetla się przedstawiony poniżej ekran początkowy.



Ilustracja pokazuje układ domyślny dla tabletu, a w przypadku smartfona układ domyślny jest w trybie portretowym. Funkcjonalność w obu przypadkach jest identyczna.

Udostępniane katalogi
Jeśli karta microSD nie zawiera katalogów, urządzenie MediaShare Wireless Mini utworzy domyślnie następujące katalogi nadrzędne i podrzędne:
Udostępnij/Dokumenty
Udostępnij/Muzyka
Udostępnij/Zdjęcia
Udostępnij/Filmy

Klikając odpowiedni obszar, uzyskujesz bezpośredni dostęp do jednego z czterech katalogów podrzędnych.

Możesz ręcznie otwierać katalogi na karcie microSD lub urządzeniu lokalnym i wyszukiwać treści.

Możesz również zmienić ustawienia języka, Wi-Fi i sieci, haseł i konta gościa.

Kolor zielony wskazuje, że udało się połączyć z Internetem za pomocą mostu sieciowego. Sprawdź ustawienia na stronie 10.

Kolor zielony wskazuje, że udało się połączyć z urządzeniem MediaShare Wireless Mini. Stuknij ikonę, aby zainicjować połączenie.

Stuknij tę ikonę, aby otworzyć/utworzyć kopię zapasową urządzenia mobilnego. Sprawdź więcej szczegółów na stronie 7.

Stuknij tę ikonę, aby powrócić do ekranu początkowego.

Stuknij tę ikonę, aby zrobić krok wstecz z menu podrzędnemu do menu głównego.

Język

Język jest ustawiany domyślnie na język smartfona lub tabletu w momencie instalacji. Jeśli tak się nie stało i chcesz wybrać inny język, możesz to zrobić w Ustawieniach języka w menu Systemu. Poniższe języki są obsługiwane.

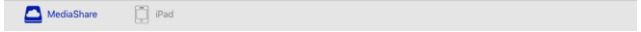
- Angielski
- Włoski
- Hiszpański
- Chorwacki
- Węgierski
- Rosyjski
- Tradycyjny chiński
- Uproszczony chiński
- Francuski
- Niemiecki
- Portugalski
- Czeski
- Polski
- Serbski
- Koreański

Odtwarzanie filmów

Przejdź do plików wideo, wybierając skrót do udostępnionego katalogu na karcie microSD lub urządzeniu lokalnym, jak tutaj, albo używając widoku katalogów, jak poniżej.

Urządzenie podświetlone na niebiesko to aktualnie aktywne urządzenie. Na urządzeniach z systemem Android tablet lub smartfon nazywany jest urządzeniem lokalnym. Stuknij urządzenie, do którego chcesz uzyskać dostęp, aby dokonać zmian.

Lista Top 25



Po uzyskaniu dostępu do treści wyświetli się zapełniona lista Top 25. Jeśli chcesz usunąć jakiekolwiek pliki z tej listy, stuknij czerwoną ikonę X po prawej stronie nazwy pliku.

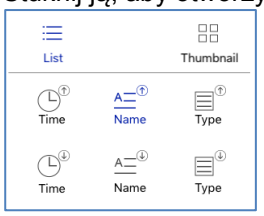
Ulubione

W widoku domyślnym Wszystkie pliki widoczna jest ikona serca po prawej stronie nazwy pliku. Jeśli chcesz dodać plik do listy Ulubionych, wystarczy stuknąć ikonę, a zmieni kolor na niebieski.

Sortowanie plików

Po prawej stronie ekranu widoczna jest ta ikona

Stuknij ją, aby otworzyć opcje sortowania plików.



Lista plików lub widok miniatur.

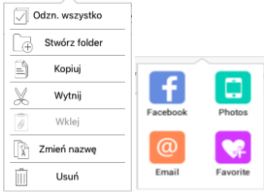
Sortuj według czasu, nazwy pliku lub rodzaju pliku w porządku rosnącym lub malejącym.

(Na urządzeniach z systemem iOS opcje sortowania treści lokalnych są ograniczone do listy plików lub widoku miniatur)

Widok katalogów

W widoku katalogów możesz przechodzić do różnych katalogów i plików zapisanych na karcie microSD lub lokalnym urządzeniu.

Po wybraniu pliku (lub plików) możesz je kopiować i wklejać lub udostępniać innym aplikacjom za pomocą ikon lub .



Aplikacje dostępne w opcji zależą od tego, jakie aplikacje są zainstalowane na urządzeniu.

Wydajność odtwarzania zależy od szybkości przesyłu zakodowanego pliku wideo, siły połączenia Wi-Fi i liczby jednoczesnych użytkowników. Jeśli plik wideo odtwarza się, ale momentami się zatrzymuje, możesz wykonać poniższe czynności, aby poprawić wydajność odtwarzania:

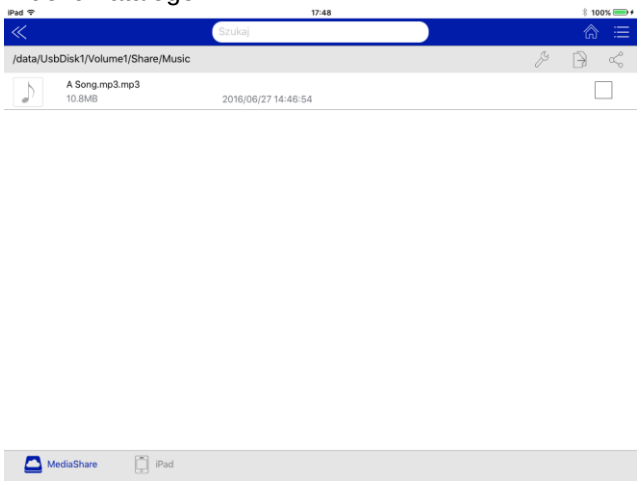
1) Skopiuj plik wideo na smartfon/tablet i zainicjuj odtwarzanie z poziomu smartfona/tabletu.
2) Zmniejsz liczbę użytkowników jednocześnie przesyłających treści strumieniowo.
3) Ponownie zakoduj plik wideo z mniejszą szybkością przesyłu danych.

Domyślnie pliki wideo są odtwarzane w trybie horyzontalnym.

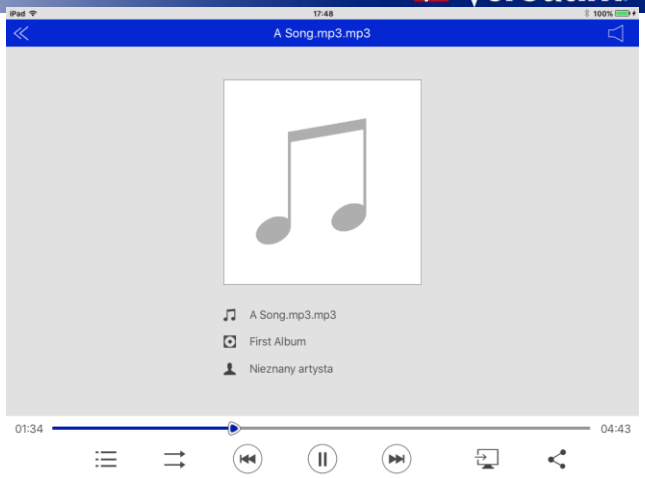
Niektóre formaty plików wideo mogą nie być bezpośrednio obsługiwane przez aplikację MediaShare Wireless Mini, więc użytkownicy systemu Android mogą skonfigurować kompatybilny odtwarzacz na swoich urządzeniach. W przypadku systemu iOS aplikacja MediaShare Wireless Mini może automatycznie uruchomić jedną z popularnych aplikacji zewnętrznych. Więcej informacji na stronie 10.

Odtwarzanie muzyki

Możesz przejść do plików muzycznych w taki sam sposób jak do filmów: bezpośrednio do udostępnionego katalogu lub z poziomu widoku katalogów.



Wybierz utwór do odtworzenia



Jeśli okładka albumu jest przechowywana wraz z muzyką, zostanie wyświetlana wraz z informacją o tytule, wykonawcy i albumie.

Po stuknięciu aktualnie odtwarzany utwór rozpocznie się od nowa. Po podwójnym stuknięciu odtworzony zostanie poprzedni utwór.

Po stuknięciu odtworzony zostanie następny plik muzyczny.

Po stuknięciu odtworzony zostanie plik muzyczny.

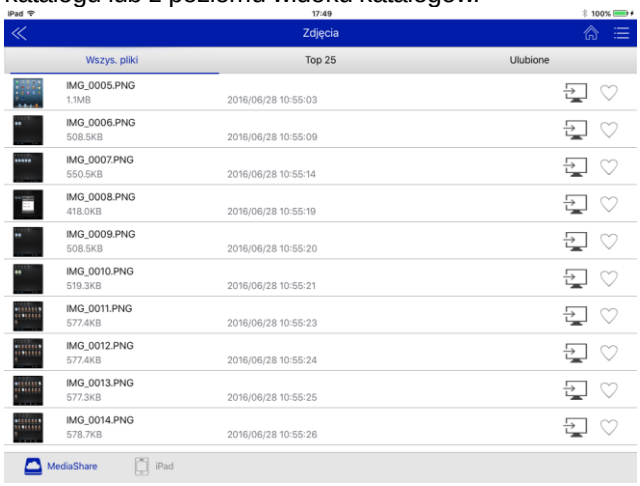
Po stuknięciu utwór zostanie zatrzymany.

Dostępne są cztery tryby odtwarzania:

1. Odtwarzaj aktualną listę: pliki muzyczne będą odtwarzane po kolei.
2. Powtarzaj wszystkie utwory: pliki muzyczne będą odtwarzane po kolei, a zatrzymane zostaną dopiero po stuknięciu przycisku pauzy.
3. Powtarzaj aktualny utwór: odtwarzacz będzie cały czas odtwarzał ten sam aktualny utwór aż do momentu stuknięcia przycisku pauzy.
4. Odtwarzaj utwory losowo: pliki muzyczne będą odtwarzane w losowej kolejności.

Przeglądanie zdjęć

Możesz przejść do zdjęć w taki sam sposób jak do muzyki i filmów: bezpośrednio do udostępnionego katalogu lub z poziomu widoku katalogów.



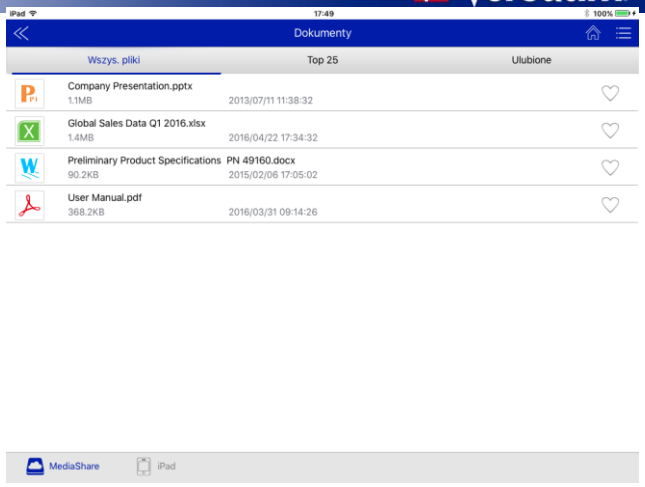
Jeśli przechodzisz do udostępnionego katalogu zdjęć, możesz wybrać widok Wszystkich plików, listę Top 25 lub Ulubione.
Jeśli uruchamiasz pokaz slajdów, stukając , każde zdjęcie będzie wyświetlane przez 4 sekundy. Możesz sortować zdjęcia tak samo jak filmy i wpłynie to na kolejność wyświetlania w pokazie slajdów. Pokaz slajdów zatrzyma się po wyświetleniu ostatniego zdjęcia na liście; możesz stuknąć w celu zmiany trybu na powtarzanie i wyświetli się .

Jeśli odtwarzasz muzykę przed przeglądaniem zdjęć, muzyka nie zatrzyma się, o ile nie naciśniesz , stuknij ekran w przypadku, gdy ikony sterowania nie są widoczne. Możesz wznowić odtwarzanie muzyki, stukając .

Dostęp do dokumentów

Aplikacja MediaShare Wireless Mini obsługuje pliki keynote, numbers, page, Excel, Word, Power Point Acrobat i txt. Możliwy jest odczyt innych formatów za pomocą innego oprogramowania.

Możesz przejść do dokumentów w taki sam sposób jak do muzyki, zdjęć i filmów: bezpośrednio do udostępnionego katalogu lub z poziomu widoku katalogów.



Aby otworzyć i przeglądać dokumenty, wystarczy kliknąć plik. Obsługiwany plik otworzy się automatycznie.

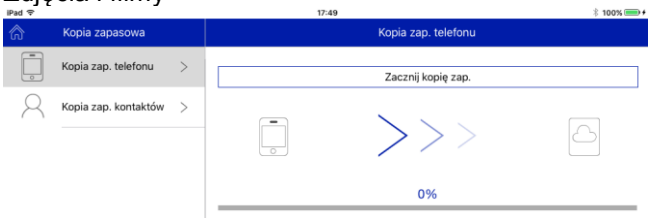
Jeśli stukniesz ekran podczas przeglądania dokumentu, wyświetli się ikona umożliwiająca powrót do poprzedniego menu lub ikona , która wyświetli opisane wcześniej opcje udostępniania.

Kopia zapasowa urządzenia

Możesz łatwo wykonać kopię zapasową danych z urządzenia mobilnego na kartę microSD w urządzeniu MediaShare Wireless Mini.

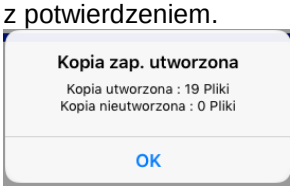
Naciśnij na ekranie początkowym, aby otworzyć okno dialogowe kopii zapasowej. Możesz tworzyć kopie zapasowe zdjęć i filmów lub kontaktów na karcie microSD.
W razie potrzeby musisz zezwolić aplikacji MediaShare Wireless Mini na dostęp do Twoich kontaktów i zdjęć.

Zdjęcia i filmy

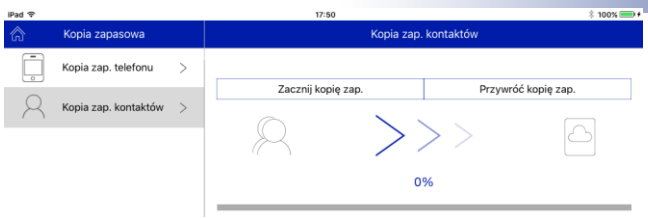


Wybierz opcję Kopia zapasowa telefonu – uruchomi się proces tworzenia kopii zapasowych zdjęć i filmów z domyślnej lokalizacji na urządzeniu: Rolka aparatu (iOS) lub Aparat (Android). Zostaną utworzone osobne katalogi dla Zdjęć i Filmów, których kopie zapasowe są wykonywane; dodatkowo w tych katalogach zostanie utworzony katalog przez każde urządzenie wykonujące kopię zapasową na karcie microSD.

Po utworzeniu kopii zapasowej otrzymasz komunikat z potwierdzeniem.



Kontakty

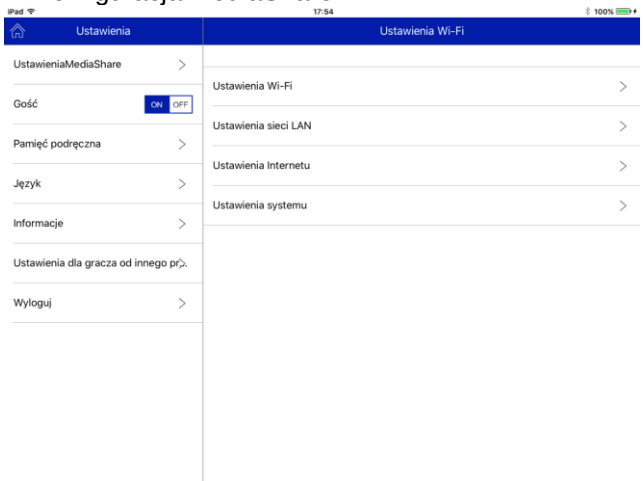


Wybierz opcję Rozpocznij tworzenie kopii zapasowej, a wówczas kopia zapasowa Twoich kontaktów zostanie utworzona; po zakończeniu otrzymasz potwierdzenie z nazwą utworzonego pliku vCard (.vcf).
Możesz przywrócić (albo przesłać) dowolny plik vCard, który posiada kopię zapasową na Twoim urządzeniu, wybierając opcję Przywróć kopię zapasową. Zobaczysz listę plików vCard dostępnych do przywrócenia; wybierz jeden z nich, a po jego przesłaniu otrzymasz komunikat z potwierdzeniem.

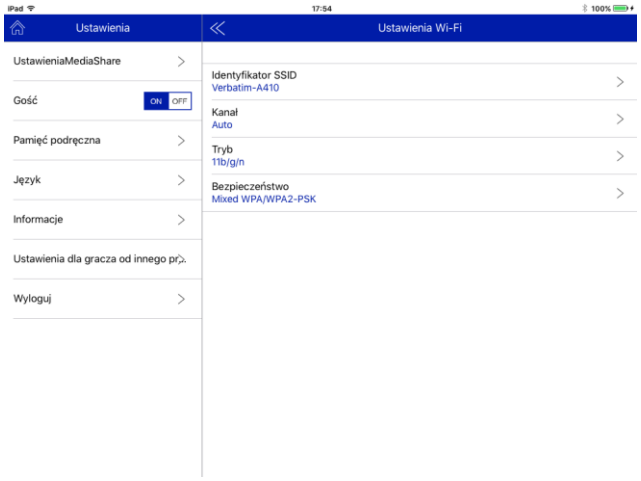
Menu ustawień

Z poziomu aplikacji MediaShare Wireless Mini masz dostęp do różnych konfiguracji poprzez kliknięcie ikony Ustawienia. Bezprzewodowa łączność z urządzeniem jest wymagana, aby wszystkie ustawienia były dostępne.

1. Konfiguracja MediaShare



1.1 Ustawienia Wi-Fi



W tym menu głównym i menu podrzędnych możesz zmienić ustawienia:

Identyfikatora SSID

Aby zmienić nazwę urządzenia (SSID) z nazwy domyślnej „Verbatim-XXXX”, wprowadź nową nazwę w oknie dialogowym. Znaki mogą zawierać litery i cyfry oraz nie mogą przekraczać liczby 32.

Kanał bezprzewodowy

Wybierz prawidłową lokalizację geograficzną. Zobaczysz kanały bezprzewodowe przypisane do Twojego regionu. Jeśli znasz kanały w swojej lokalizacji, możesz wybrać konkretny kanał; w przeciwnym razie wybierz opcję automatyczną dla kanału.

Tryb

Fabryczny domyślny tryb komunikacji bezprzewodowej to 802.11b/g/n. Możesz również ustawić tryb komunikacji na 802.11b, 802.11g lub 802.11.n.

Zabezpieczenia

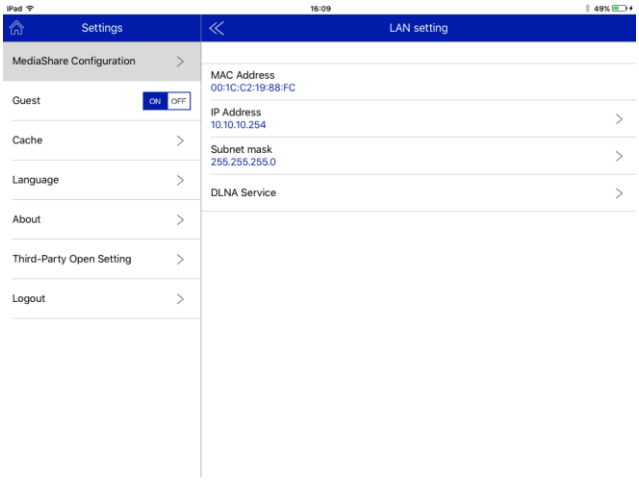
Fabryczne domyślne zabezpieczenie sieci bezprzewodowej to mieszane WPA/WPA2-PSK. Hasło domyślne to „verbatim”. W tym oknie dialogowym możesz zmienić hasło lub ustawić zabezpieczenie sieci bezprzewodowej na WPA-PSK lub WPA2-PSK bądź je wyłączyć (wówczas żadne hasło nie będzie wymagane).

Hasło musi zawierać od 8 do 63 znaków.

Jeśli zmienisz hasło, a później zapomnisz nowego hasła, możesz przywrócić ustawienia fabryczne za pomocą funkcji resetu (przycisk resetu w panelu bocznym).

Ważne jest, aby zawsze przewijać na dół listy opcji, na której wprowadzasz zmiany, i zapisać nową konfigurację.

1.2 Ustawienie LAN



To ustawienie pokazuje stały adres MAC produktu.

Adres IP

Możesz wyświetlić lub zmienić aktualny adres IP.

Maska podsieci

Możesz zmienić ustawienia maski podsieci.

Usługa multimedialna

Możesz zmienić ustawienia serwera multimediów. Możesz wyłączyć serwer, zmienić nazwę urządzenia dla klientów serwera oraz zmienić lokalizację udostępnionych katalogów.

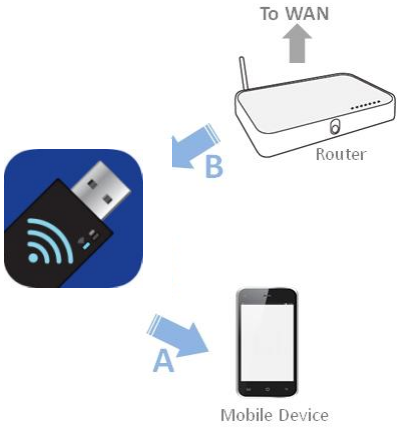
1.3 Ustawienia internetowe

Prawidłowe działanie tego produktu wymaga tylko jednego połączenia bezprzewodowego między smartfonem / tabletem a urządzeniem MediaShare Wireless Mini. Aby nawiązać to połączenie, urządzenie MediaShare Wireless Mini definiuje kanał Wi-Fi (od 1 do 11). Fabryczne ustawienie domyślne dla wyboru kanały to „auto”, co pozwala urządzeniu MediaShare Wireless Mini automatycznie wybrać najlepszy kanał na podstawie aktualnego stanu środowiska. Połączenie jest określone poniżej jako połączenie „A”.

Jednak w tym trybie, jeśli chcesz później przeglądać Internet za pomocą smartfona/tabletu, musisz zerwać połączenie „A” i połączyć smartfon/tablet z dostępnym routerem.

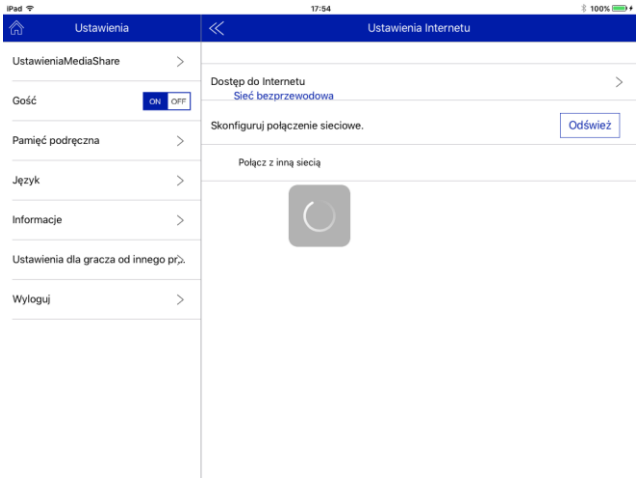
Można uniknąć tej niedogodności poprzez włączenie funkcji mostu sieciowego na urządzeniu MediaShare Wireless Mini. W trybie mostu sieciowego, opisanym poniżej, można utrzymać połączenie ze smartfonem/tabletem oraz połączyć się z Internetem na smartfonie/tablecie (chociaż przy ograniczonej prędkości połączenia). W tym trybie router definiuje kanał Wi-Fi i ustanawiane są dwa połączenia Wi-Fi („A” i „B”) korzystające z tego samego kanału.

.

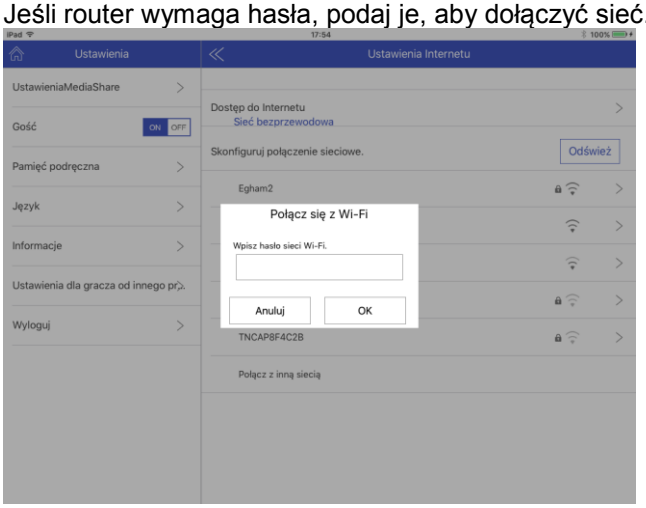


Ponieważ router wybiera kanał i ponieważ różne regiony geograficzne korzystają z różnych zasięgów kanału, urządzenie MediaShare Wireless Mini musi znać dany region, ilekroć włączana jest funkcja mostu sieciowego.

Konfiguracja połączenia sieciowego



Stuknij przycisk Odśwież, aby urządzenie MediaShare Wireless Mini zaczęło wyszukiwać dostępne sieci bezprzewodowe.
Jeśli router wymaga hasła, podaj je, aby dołączyć sieć.



Symbol zaznaczenie będzie widoczny obok nazwy sieci po udanym połączeniu.

Jeśli nie widzisz sieci na liście lub używasz ukrytego identyfikatora SSID, wybierz opcję „Dołącz inną sieć”. Musisz podać nazwę sieci, wybrać prawidłowe protokoły zabezpieczeń sieci bezprzewodowej i podać hasło do sieci bezprzewodowej. Następnie stuknij opcję „Dołącz sieć Wi-Fi”.

Ustawienia opcjonalne:
Połączenie z routerem może również wymagać ustawienia protokołu DHCP w kontekście statycznego adresu IP. W przypadku statycznego adresu IP należy podać adres IP, maskę podsieci, brankę i ustawienia DNS.

1.4 Ustawienia systemowe

Użytkownik
Możesz ustalić hasła dla administratora i gości. (Domyślne hasło dla obu rodzajów użytkowników jest puste)

Nazwa hosta
Możesz zmienić nazwę urządzenia wyświetlaną na innych urządzeniach sieci.
(Nazwa domyślna to MediaShr)

Dane dyskowe
Całkowita i dostępna pojemność pamięci na karcie microSD.

Aktualizacja oprogramowania sprzętowego
Odwiedzaj witrynę wsparcia Verbatim regularnie, aby sprawdzać, czy nowy plik oprogramowania sprzętowego jest dostępny dla tego produktu. Jeśli nowy plik oprogramowania sprzętowego jest dostępny, pobierz go i zainstaluj w następujący sposób:

Uwaga: Przed aktualizacją oprogramowania sprzętowego sprawdź, czy akumulatory/baterie urządzenia MediaShare oraz smartfona/tabletu są w pełni naładowane.

1) Zapisz nowy plik w katalogu głównym karty pamięci microSD.
2) Włóż kartę microSD do urządzenia MediaShare Wireless Mini i włącz urządzenie.
3) Połącz smartfon/tablet z urządzeniem MediaShare.
4) Otwórz aplikację MediaShare i przejdź do ekranu Ustawienia.
5) Kliknij opcję „Aktualizacja oprogramowania firmowego”. Nowy plik oprogramowania firmowego zostanie zainstalowany. Wyświetlona zostanie informacja o postępie oraz o konieczności ponownego uruchomienia po zakończeniu instalacji. Podczas ponownego uruchomienia MediaShare utracone zostanie połączenie Wi-Fi ze smartfonem/tabletem, więc konieczne będzie ponowne nawiązanie połączenia.

2. Tryb gościa
Włącz lub wyłącz dostęp w trybie gościa. Użytkownik w trybie gościa ma dostęp tylko do treści w udostępnionych katalogach i nie ma dostępu do ustawień urządzenia MediaShare Wireless Mini.

3. Pamięć podręczna
Możesz wybrać część pamięci na karcie microSD przeznaczonej na funkcje systemowe.
Domyślny rozmiar takiej części to 512 MB.
Jeśli wystąpi buforowanie podczas odtwarzania filmów w jakości HD, możesz zwiększyć rozmiar pamięci podręcznej, aby rozwiązać ten problem.

4. Język
Tu możesz wybrać język spośród szerokiego zestawu dostępnych języków; wystarczy wybrać język, a wszystkie opcje menu zostaną wyświetlone w wybranym języku. Każde urządzenie uzyskujące dostęp do MediaShare Wireless Mini może być zaprogramowane na korzystanie z innego języka.

5. Informacje ogólne
Tu znajdują się informacje o wersji używanego oprogramowania sprzętowego i aplikacji.
(W razie potrzeby wsparcia dla tego produktu te informacje pomogą w znalezieniu defektu).

6. Otwarte ustawienia zewnętrzne (tylko w systemie iOS)
Tu możesz wybrać, który z poniższych odtwarzaczy (jeśli są zainstalowane) będzie otwierał pliki wideo w formacie nieobsługiwanym przez standardowy odtwarzacz wideo w systemie iOS:
VLC
OPlayer
GoodPlayer
OPlayer Lite
AcePlayer

7. Wylogowanie
Odłącz urządzenie MediaShare Wireless Mini od tabletu / smartfona.

Pomoc

Jeśli masz trudności z instalacją lub użytkowaniem produktu Verbatim, odwiedź witrynę wsparcia technicznego pod adresem verbatim.com/support

Warunki ograniczonej gwarancji

Firma Verbatim oferuje pierwszemu nabywcy 2-letnią ograniczoną gwarancję. Aby sprawdzić warunki gwarancji w swoim regionie, odwiedź witrynę verbatim.com/warranty.

Zgodność z wytycznymi FCC

To urządzenie zostało przetestowane i uznane za zgodne z wymaganiami dotyczącymi urządzeń cyfrowych klasy B w nawiązaniu do części 15 Przepisów FCC. Wymagania te zostały opracowane w celu zapewnienia należytej ochrony przed szkodliwym wpływem urządzeń stosowanych w warunkach domowych. To urządzenie wytwarza, używa i może emitować energię o częstotliwości radiowej i jeśli zostanie zainstalowane albo będzie używane niezgodnie z zaleceniami producenta, może powodować szkodliwe zakłócenia sygnałów radiowych. Nie ma jednak gwarancji, że w przypadku konkretnej instalacji zakłócenia nie wystąpią. Jeśli to urządzenie powoduje zakłócenia w odbiorze radiowym lub telewizyjnym, które można zidentyfikować poprzez wyłączenie i ponowne włączenie urządzenia, użytkownik powinien podjąć próbę usunięcia zakłóceń w następujący sposób:

- Zmienić ustawienie lub położenie anteny odbiorczej.
- Zwiększyć odstęp pomiędzy urządzeniem a odbiornikiem.
- Podłączyć urządzenie do innego gniazda elektrycznego, tak aby było zasilane z innego obwodu niż odbiornik.
- Skonsultować się ze sprzedawcą lub technikiem RTV w celu uzyskania pomocy.

To urządzenie jest zgodne z limitami FCC dotyczącymi promieniowania o częstotliwości radiowej w środowisku niekontrolowanym. Niedopuszczalna jest kolokacja lub współpraca tego nadajnika z inną anteną lub nadajnikiem. To urządzenie powinno być zainstalowane i uruchamiane w odległości przynajmniej 20 centymetrów od nadajnika do ciała człowieka.

Ostrożnie!
Producent nie ponosi odpowiedzialności za zakłócenia radiowe lub telewizyjne spowodowane nieuprawnionymi modyfikacjami tego urządzenia. Takie modyfikacje mogą unieważnić uprawnienie użytkownika do korzystania z urządzenia.

Deklaracja zgodności CE

To urządzenie jest zgodne z kluczowymi wymaganiami ochrony określonymi w Dyrektywie 1999/5/WE dotyczącej urządzeń radiowych i końcowych urządzeń telekomunikacyjnych i w jej zmianach dotyczących harmonizacji ustawodawstw państw członkowskich w zakresie bezprzewodowych urządzeń radiowych i bezpieczeństwa elektrycznego.

EN 300 328 V1.9.1: 2015
EN 301 489-1 V1.9.2: 2011
EN 301 489-17 V2.2.1: 2012
EN 62311: 2008
EN 60950-1: 2006+ A11: 2009 + A1: 2010 + A12: 2011

Rok umieszczenia oznakowania CE na urządzeniu: 2016
Za niniejszą deklarację odpowiedzialność ponosi producent:

Verbatim Limited, Prestige House, 23-26 High Street, Egham, Surrey, TW20 9DU, UK

Kanada – Normy IC RSS-210:2010

To urządzenie jest zgodne z kanadyjskie branżowe normy radiowe RSS bez wymogu licencji. Działanie urządzenia podlega dwóm następującym warunkom:
1) Urządzenie nie może powodować zakłóceń oraz
2) Urządzenie musi przyjmować wszelkie zakłócenia, włącznie z zakłóceniami, które mogą powodować niepożądane działanie urządzenia.

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2) L'utilisateur de l'appareil doit accepter tout brouillage radioélectrique subi, même si le brouillage est susceptible d'en compromettre le fonctionnement.

Uwaga dotycząca dyrektywy WEEE

Dyrektywa WEEE dotycząca utylizacji odpadów elektrycznych i elektronicznych, obowiązująca na terenie Unii Europejskiej od 13 lutego 2003 roku, spowodowała znaczące zmiany w sposobie postępowania ze zużytymi urządzeniami elektrycznymi. Logo WEEE (pokazane po lewej stronie) na produkcie lub jego opakowaniu oznacza, że produkt nie może być utylizowany/wyrzucany ze zwykłymi odpadami komunalnymi. W celu uzyskania szczegółowych informacji na temat utylizacji, odzysku oraz punktów zbiórki zużytych urządzeń elektrycznych i elektronicznych należy skontaktować się z lokalnym przedsiębiorstwem usług komunalnych albo sklepem, w którym urządzenie zostało zakupione.

Prawa

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This product includes Open Source Software (OSS).
Name and license of each OSS are shown below.

Modules Name	Version	License
U-Boot	1.1.3	GPL v2.0
Linux	2.6.36	GPL v2.0
busybox	1.12.1	GPL v2.0
mtd_write	na	GPL v2.0
ez-ipupdate	3.0.10	GPL v2.0
udev	125	GPL v2.0
wireless_tools	29	GPL v2.0
igmpproxy	0.1 beta2	GPL v2.0
inadyn	1.96	GPL v2.0
ReadyMedia (previously MiniDLNA)	1.1.0	GPL v2.0
libid3tag	0.15.1b	GPL v2.0
iptables	1.4.10	GPL v2.0
acl	2.2.49	GPL v2.0
e2fsprogs	1.39	GPL v2.0
ntpclient	na	GPL v2.0
samba	3.0.24	GPL v2.0
libiconv	1.13.1	GPL v3.0
parted	3.0	GPL v3.0
procps	3.2.7	GPL v2.0 / LGPL v2.1
uclibc	0.9.28	LGPL v2.0
attr	2.4.46	LGPL v2.1
libexif	0.6.20	LGPL v2.1
hdparm	7.7	BSD-Style Open Source License
lighttpd	1.4.28	BSD 3-Clause
pcre	8.11	BSD 3-Clause
libpng	1.2.44	libpng License
libogg	1.3.0	BSD 3-Clause
libz	1.2.3	zlib
tiff	4.0.3	Other Open Source License
pppd	2.4.2	BSD-Style Open Source License / Public domain
sqlite3	3.7.13	Public domain

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A copy of the GPL Version 3 license is provided in Appendix B.

A copy of the LGPL Version 2 license is provided in Appendix C.
A copy of the LGPL Version 2.1 license is provided in Appendix D.
A copy of the LGPL Version 3 license is provided in Appendix E.

==========
Package: U-Boot
==========

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--> License : see Appendix A

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Package: sqlite3

==========

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PCRE is a library of functions to support regular expressions whose syntax and semantics are as close as possible to those of the Perl 5 language.

Written by Philip Hazel
Copyright (c) 1997-2008 University of Cambridge

==========
Package:libexif
==========

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Package: attr
==========

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Package: uclibc
==========

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Written by: Philip Hazel

Email local part: ph10

Email domain: cam.ac.uk

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Cambridge, England.

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The hypothetical commands `show w' and `show c' should show the appropriate parts of the General Public License. Of course, your program's commands might be different; for a GUI interface, you would use an "about box".

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****
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****

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Most GNU software, including some libraries, is covered by the ordinary GNU General Public License, which was designed for utility programs. This license, the GNU Library General Public License, applies to certain designated libraries. This license is quite different from the ordinary one; be sure to read it in full, and don't assume that anything in it is the same as in the ordinary license.

The reason we have a separate public license for some libraries is that they blur the distinction we usually make between modifying or adding to a program and simply using it. Linking a program with a library, without changing the library, is in some sense simply using the library, and is analogous to running a utility program or application program. However, in a textual and legal sense, the linked executable is a combined work, a derivative of the original library, and the ordinary General Public License treats it as such.

Because of this blurred distinction, using the ordinary General Public License for libraries did not effectively promote software sharing, because most developers did not use the libraries. We concluded that weaker conditions might promote sharing better.

However, unrestricted linking of non-free programs would deprive the users of those programs of all benefit from the free status of the libraries themselves. This Library General Public License is intended to permit developers of non-free programs to use free libraries, while preserving your freedom as a user of such programs to change the free libraries that are incorporated in them. (We have not seen how to achieve this as regards changes in header files, but we have achieved it as regards changes in the actual functions of the Library.) The hope is that this will lead to faster development of free libraries.

The precise terms and conditions for copying, distribution and modification follow. Pay close attention to the difference between a "work based on the library" and a "work that uses the library". The former contains code derived from the library, while the latter only works together with the library.

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"Source code" for a work means the preferred form of the work for making modifications to it. For a library, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the library.

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This option is useful when you wish to copy part of the code of the Library into a program that is not a library.

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****
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Version 2.1, February 1999

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We call this license the "Lesser" General Public License because it does Less to protect the user's freedom than the ordinary General Public License. It also provides other free software developers Less of an advantage over competing non-free programs. These disadvantages are the reason we use the ordinary General Public License for many libraries. However, the Lesser license provides advantages in certain special circumstances.

For example, on rare occasions, there may be a special need to encourage the widest possible use of a certain library, so that it becomes a de-facto standard. To achieve this, non-free programs must be allowed to use the library. A more frequent case is that a free library does the same job as widely used non-free libraries. In this case, there is little to gain by limiting the free library to free software only, so we use the Lesser General Public License.

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Although the Lesser General Public License is Less protective of the users' freedom, it does ensure that the user of a program that is linked with the Library has the freedom and the wherewithal to run that program using a modified version of the Library.

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(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)

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This option is useful when you wish to copy part of the code of the Library into a program that is not a library.

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If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

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However, linking a "work that uses the Library" with the Library creates an executable that is a derivative of the Library (because it contains portions of the Library), rather than a "work that uses the library". The executable is therefore covered by this License. Section 6 states terms for distribution of such executables.

When a "work that uses the Library" uses material from a header file that is part of the Library, the object code for the work may be a derivative work of the Library even though the source code is not. Whether this is true is especially significant if the work can be linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

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b) Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a copy of the library already present on the user's computer system, rather than copying library functions into the executable, and (2) will operate properly with a modified version of the library, if the user installs one, as long as the modified version is interface-compatible with the version that the work was made with.

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d) If distribution of the work is made by offering access to copy from a designated place, offer equivalent access to copy the above specified materials from the same place.

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Version 3, 29 June 2007

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