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Présentation du produit

Le périphérique MediaShare Wireless Mini portable de Verbatim vous permet d'utiliser des cartes microSD en tant que supports accessibles via Wi-Fi. Il vous suffit d'insérer votre carte microSD dans l'emplacement microSD. Allumez l'unité, puis accédez sans fil à vos vidéos, votre musique, vos photos et vos données. Vous pouvez ensuite les diffuser sur votre iPad®, votre iPhone®, votre tablette ou votre smartphone Android™, ainsi que sur votre PC. Ne vous souciez plus de manquer d'espace de stockage sur vos périphériques mobiles.

Pour une facilité de transport maximale, le périphérique MediaShare est doté d'une batterie rechargeable intégrée. Branchez le périphérique à l'un des ports USB de votre ordinateur pour recharger sa batterie.

Caractéristiques du produit

- Prise en charge des cartes mémoires micro SDXC, SDHC et SD allant jusqu'à 128 Go.
- Diffusion de fichiers multimédia vers un maximum de 5 utilisateurs connectés via le Wi-Fi, simultanément*.
- Possibilité d'accéder à votre musique, vos vidéos, vos photos et vos données, ainsi que de les diffuser, à partir d'une carte microSD, à l'aide de l'application mobile personnalisable et gratuite prenant en charge les systèmes d'exploitation iOS et Android.
- Port micro USB intégré permettant de transférer des données et de recharger le périphérique.
- Possibilité d'utiliser le produit comme un concentrateur pour transférer du contenu entre différents périphériques sans fil.
- Jusqu'à 3 heures d'autonomie pour la batterie**.
- Fonction de recherche permettant de localiser et d'accéder à vos fichiers.
- Connexion Internet sans fil prenant en charge les vitesses 802.11 b/g/n.
- Prise en charge de nombreux outils client pour diverses plateformes, notamment l'iPad, l'iPhone, Mac et Android.
- Prise en charge de Chromecast.
- Prise en charge d'Airplay (appareils iOS exclusivement).

* Performances de diffusion limitées par la bande passante Wi-Fi, le débit binaire du fichier encodé et la capacité de mémoire tampon du lecteur.

** Dans des configurations et conditions d'utilisation normales.

Modes de fonctionnement

Il existe trois principaux modes de fonctionnement :

1. **Connexion USB directe** : connectez votre périphérique au port USB de votre ordinateur. L'appareil est alors monté automatiquement sur votre bureau ou dans Poste de travail/Ordinateur. Dans ce mode, vous pouvez recharger la batterie du périphérique MediaShare Wireless Mini et transférer des fichiers de votre ordinateur à une carte microSD installée.

2. **Connexion sans fil** : allumez votre périphérique mobile et recherchez les connexions sans fil disponibles. Diffusez de la musique ou des vidéos précédemment enregistrées sur une carte SD.
3. **Mode Wireless WAN Bridge (Passerelle WAN sans fil)** : une fois la fonctionnalité Internet Bridge (Passerelle Internet) activée, connectez, à distance, le périphérique MediaShare Wireless Mini à votre routeur sans fil afin de profiter d'une connexion Internet.

Spécifications du produit

Dimensions du produit :
79 mm x 29 mm x 15 mm

Radio Wi-Fi :
Norme : 802.11 b/g/n
Fréquence : 2,4 GHz
Vitesse : 72 Mbits/s à 20 MHz ; 150 Mbits/s à 40 MHz

Sécurité Wi-Fi :
WPA-PSK
WPA2-PSK
Mode mixte WPA/WPA2-PSK (par défaut)
Désactivé

Port de périphérique USB 2.0 : Pour le transfert des données et la charge

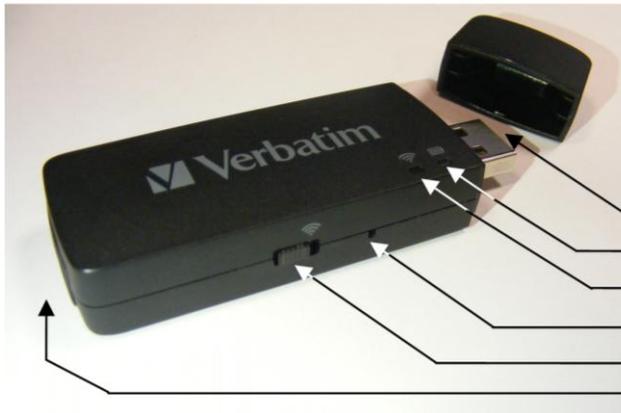
Batterie :
capacité de 740 mAh
Charge via port USB
Durée de charge de 2 heures (moyenne)

Certifications réglementaires :
FCC (Classe B), CE, IC RSS-210:2010 (Canada), CEC-2012-BCS (Californie ; conditions minimales d'efficacité de la charge de la batterie)

Configuration requise

- Connexion Internet (afin de télécharger l'application et le manuel de l'utilisateur, et pour utiliser la fonctionnalité Internet Bridge (Passerelle Internet) facultative)
- Application MediaShare Wireless Mini pour iOS (téléchargeable gratuitement dans l'App Store iTunes et sur Google Play)
- Carte SD connectée (1 Go minimum) (classe 4 ou version ultérieure)
- 200 Mo d'espace de stockage, sur votre carte SD ou périphérique de stockage USB, dédiés aux fonctions système et par conséquent indisponibles pour le stockage des données utilisateur.
- iPad, iPhone ou iPod Touch exécutant iOS 7.0 ou une version ultérieure ; smartphone ou tablette exécutant Android 4.0 ou une version ultérieure ; PC exécutant Windows, Apple OS X ou Linux.

Illustration du produit



① Port USB

Utilisez le câble USB fourni pour connecter le périphérique à un ordinateur via le port USB afin de recharger la batterie interne et/ou transférer des données de et vers la carte microSD. Vous pouvez également l'utiliser pour vous connecter directement au port USB du chargeur de votre smartphone ou tablette.

② Voyant du niveau de batterie

- Vert fixe : la batterie est en cours de chargement.
- Rouge fixe : la charge de la batterie est comprise entre 10 et 30 %.
- Vert clignotant lentement (toutes les 1,5 secondes) : le périphérique va s'éteindre.

③ Voyant Wi-Fi

Le voyant bleu indique l'état de la connexion Wi-Fi.

- Si le voyant clignote, l'initialisation est en cours.
- Si le voyant est fixe, l'initialisation de la connexion Wi-Fi est terminée.

Le voyant vert indique que le réseau Wi-Fi établit une connexion via une passerelle avec un autre réseau (par exemple le réseau de votre domicile ou lieu de travail)

④ Bouton de réinitialisation

Appuyez sur le bouton de réinitialisation du périphérique si vous souhaitez rétablir sa configuration par défaut. Utilisez un trombone ou une épingle pour activer le commutateur. Toutes les modifications (liées aux mots de passe, noms de réseaux sans fil (SSID), passerelle LAN sans fil) apportées aux paramètres par défaut du système seront perdues.

⑤ Commutateur d'alimentation/de mode

Permet d'allumer/éteindre le périphérique, ou de le faire basculer en mode Lecteur de carte USB.

⑥ Emplacement pour carte microSD

Insérez une carte microSD pour pouvoir accéder à une connexion Wi-Fi.

Chargement du périphérique MediaShare

Connectez le périphérique MediaShare Wireless Mini à un port USB alimenté ou à un chargeur USB pour recharger la batterie intégrée. Une charge complète peut durer jusqu'à 3 heures.

Installation de la carte mémoire microSD

Le périphérique MediaShare ne comprend aucun espace de stockage interne. Vous devez y insérer une carte microSD avant de pouvoir l'utiliser avec votre smartphone ou tablette.

Recherchez l'emplacement pour carte mémoire microSD. Insérez-y la carte. Poussez délicatement la carte jusqu'à ce qu'elle soit en place. Fermez le couvercle de protection.

Une fois la carte microSD connectée, le MediaShare réserve un maximum de 200 Mo de stockage aux fichiers temporaires et autres fonctions système. Par conséquent, cet espace n'est pas disponible pour le stockage des données utilisateur.

Le MediaShare prend en charge les périphériques de stockage utilisant les formats FAT, FAT32, exFAT (pour SDXC) ou les systèmes de fichiers NTFS.



Remarque : assurez-vous que le périphérique MediaShare Wireless est éteint avant d'installer une carte mémoire microSD.

Ne touchez pas les connecteurs visibles de votre carte mémoire microSD.

Utilisation de périphériques mobiles

Installation de l'application

Allumez votre périphérique iOS ou Android (smartphone ou tablette) et vérifiez qu'il est connecté à Internet. Cliquez sur l'icône de l'App Store de « Play Store » se trouvant sur le bureau pour accéder à la boutique d'applications de votre périphérique.

Recherchez l'application gratuite « MediaShare Wireless Mini », cliquez sur « Installer » et suivez les instructions s'affichant à l'écran. Une fois l'installation terminée, l'icône de l'application « MediaShare Wireless Mini » apparaît sur le bureau



Connexion sans fil de votre périphérique

1. Allumez votre périphérique MediaShare et attendez qu'il s'initialise. Le voyant Wi-Fi bleu du périphérique cesse de clignoter et devient fixe une fois l'initialisation terminée.

2. Cliquez sur l'icône Settings (Paramètres) de votre périphérique mobile.
3. Cliquez sur « Wi-Fi ». Le nom du réseau « Verbatim-XXXX » doit s'afficher dans la liste Réseaux. (XXXX fait partie de l'identifiant SSID et représente les 4 derniers caractères de l'adresse MAC unique de votre MediaShare Wireless Mini).

Lorsque « Verbatim-XXXX » est sélectionné pour la première fois, vous êtes invité à saisir le mot de passe Wi-Fi. **Le mot de passe par défaut est « verbatim ».**

Une fois le mot de passe validé, le produit s'affiche dans la liste, accompagné de la mention « Connected » (Connecté).

Lancement de l'application

Cliquez sur l'icône MediaShare pour lancer l'application à partir de votre périphérique sans fil.

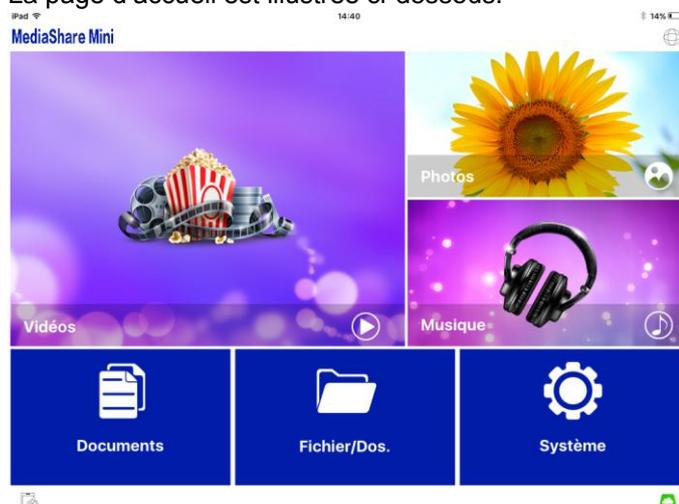
La première fois que vous accédez au MediaShare Mini sans fil sur un smartphone ou tablette, la page d'accueil illustrée ci-dessous s'affiche.



Le champ du mot de passe administrateur par défaut est vide alors il suffit d'appuyer sur « OK » (pour ajouter un mot de passe, veuillez voir la page 9).

Plus loin dans le présent manuel, vous trouverez une description de l'option « Guest Mode » (Mode Invité).

La page d'accueil est illustrée ci-dessous.



L'image montre une représentation en paysage qui est la disposition par défaut sur une tablette, la disposition par défaut sur un smartphone sera en mode portrait. Cette fonctionnalité est identique.

Dossiers partagés

S'ils n'existent pas déjà sur votre carte microSD, le MediaShare Wireless Mini créera le dossier et sous-dossiers ci-dessous par défaut :

- Share/Documents
- Share/Music
- Share/Pictures
- Share/Videos

En cliquant sur la zone appropriée, vous accédez directement à l'un des quatre sous-dossiers.



Accédez manuellement aux dossiers sur la carte microSD ou votre périphérique local pour rechercher des données.



Modifiez les paramètres liés à la langue, Wi-Fi et réseau, mots de passe et au compte Invité.



La couleur verte indique que la connexion à Internet via une passerelle a été établie. Consultez la page 10 pour les paramètres.



La couleur verte indique que la connexion au MediaShare Wireless Mini a été établie. Appuyez sur l'icône pour initier la connexion.



Appuyez sur cette icône pour démarrer la sauvegarde du périphérique mobile. Consultez la page 7 pour les plus de



Appuyez sur cette icône pour revenir à l'écran d'accueil chaque fois que vous la voyez sur votre écran.



Appuyez sur cette icône pour revenir à une étape vers le menu principal à partir d'un sous-menu.

Langues

La langue configurée sur votre tablette/smartphone est utilisée par défaut au moment de l'installation. Si ce n'est pas le cas et que vous souhaitez sélectionner une autre langue, vous pouvez la choisir à partir des paramètres de langue du menu Système. Les langues suivantes sont prises en charge :

- Anglais
- Italien
- Espagnol
- Croate
- Hongrois
- Russe
- Chinois traditionnel
- Français
- Allemand
- Portugais
- Tchèque
- Polonais
- Serbe
- Chinois simplifié
- Coréen

Lecture de vidéos

Accédez à votre contenu vidéo en sélectionnant le raccourci vers le dossier partagé sur votre carte microSD ou votre périphérique local tel qu'indiqué ici ou via le dossier tel qu'illustré ci-dessous.



Le périphérique surligné en bleu est celui qui actuellement actif. Sur les périphériques Android, la tablette ou le smartphone est nommé(e) « Local ». Appuyez tout simplement sur le périphérique auquel vous souhaitez accéder pour apporter toute modification.

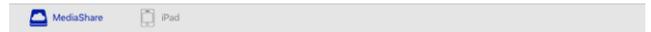
Top 25



Au fur et à mesure que vous accédez au contenu, vous allez découvrir que la liste du Top 25 s'enrichit. Si vous souhaitez supprimer un fichier de cette liste, appuyez simplement sur l'icône X en rouge à droite du nom du fichier.

Mes favoris

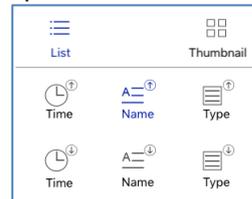
Lors de l'affichage par défaut de Tous les fichiers, vous pouvez voir une icône en forme de cœur à droite du nom de chaque fichier. Si vous souhaitez ajouter un fichier à la liste « Mes Favoris », appuyez simplement sur l'icône ; elle va devenir bleue fixe.



Tri des fichiers

L'icône ci-contre apparaît sur le côté droit de l'écran

Appuyez sur cette icône pour accéder aux options de tri de fichiers.



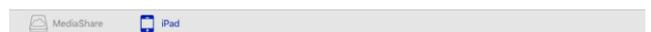
Affichage en miniatures ou en liste de fichiers.

Trier par Date, Nom de fichier ou Type de fichier, dans l'ordre croissant ou décroissant.

(Sur les périphériques iOS, les options de tri du « Local Content » (Contenu local) se limitent uniquement à l'affichage en miniatures ou en liste de fichiers).

Affichage des dossiers

À partir de ce menu, vous pouvez accéder aux différents dossiers et fichiers sauvegardés sur votre carte microSD ou votre périphérique local.



Une fois que vous avez sélectionné un ou plusieurs fichier(s), vous pouvez utiliser les fonctions copier et coller ou le(s) partager à d'autres applications à l'aide des icônes ou .



Les applications offertes sous le menu  dépendent en réalité des applications installées sur votre périphérique.

Les performances de lecture dépendent du débit binaire de votre fichier vidéo chiffré, de la puissance de votre connexion Wi-Fi et du nombre d'utilisateurs simultanés. Si la lecture s'effectue mais que la vidéo s'interrompt momentanément, suivez les étapes ci-dessous pour améliorer les performances de lecture :

- 1) Copiez le fichier vidéo sur votre tablette/smartphone et lancez la lecture à partir de ce périphérique.
- 2) Réduisez le nombre d'utilisateurs simultanés.
- 3) Réencodez le fichier vidéo en adoptant un débit binaire moindre.

La lecture vidéo adopte le mode Paysage par défaut.

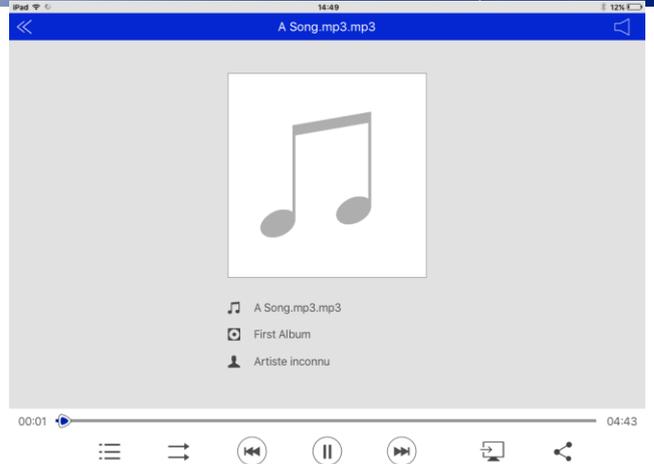
Certains formats de fichier vidéo peuvent ne pas être directement pris en charge par l'application MediaShare Wireless Mini ; les utilisateurs d'Android peuvent dans ce cas choisir de configurer des lecteurs tiers compatibles sur leurs périphériques. Pour les utilisateurs de périphériques iOS, le MediaShare Wireless Mini peut lancer automatiquement un certain nombre d'applications tierces populaires. Veuillez vous référer à la page 10 pour plus de détails.

Lecture de musique

Vous pouvez accéder à votre musique en suivant la même procédure décrite précédemment pour l'accès aux vidéos - en accédant soit directement aux fichiers enregistrés dans le dossier partagé, soit à partir de l'explorateur de dossiers.



Sélectionnez un morceau à lire



Si les illustrations d'album sont enregistrées avec le contenu musical, le morceau s'affichera avec son titre, le nom de l'artiste et les informations sur l'album.

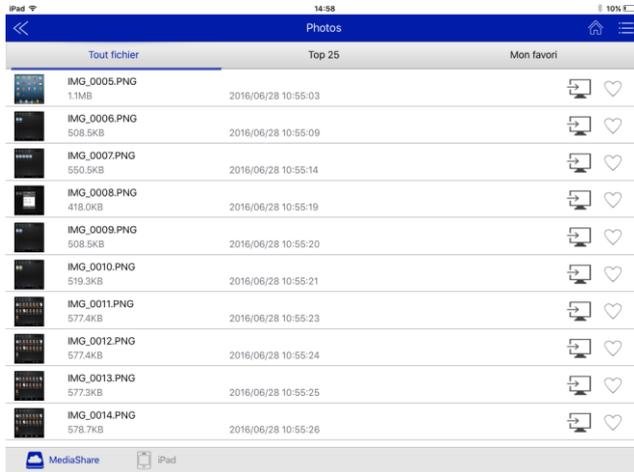
-  Si vous appuyez sur cette icône, la lecture du morceau en cours va reprendre à zéro. Si vous appuyez deux fois, le morceau précédent est lu.
-  Appuyez pour démarrer la lecture du morceau suivant.
-  Appuyez pour lire le fichier musical ou audio.
-  Appuyez pour mettre la lecture en pause.

Il existe quatre modes de lecture :

1.  Lire la liste actuelle : les fichiers musicaux et audio sont lus dans l'ordre.
2.  Répéter tous les morceaux : les morceaux ou fichiers audio sont lus dans l'ordre. La lecture s'arrête uniquement lorsque vous appuyez sur Pause
3.  Répéter le morceau actuel : le morceau actuel est lu en boucle. La lecture s'arrête uniquement lorsque vous cliquez sur Pause.
4.  Lecture aléatoire : les fichiers musicaux et audio sont lus de manière aléatoire.

Affichage de photos

Vous pouvez accéder à vos photos en suivant la même procédure décrite précédemment pour l'accès aux vidéos et à la musique – en accédant soit directement aux photos enregistrées dans le dossier partagé, soit à partir de l'explorateur de dossiers.



Si vous explorez le dossier des photos partagées, vous pouvez choisir d'afficher tous les fichiers, le Top 25 ou les photos ajoutées à « Mes Favoris ».

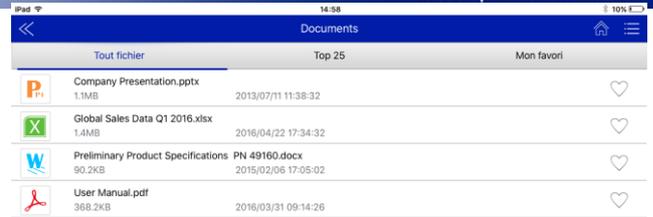
Si vous démarrez un diaporama en appuyant sur , l'appareil va afficher chaque photo pendant 4 secondes avant de passer à l'image suivante dans la liste. Vous pouvez trier vos photos avec des options identiques à celles du tri de vidéos et cela aura une incidence sur l'ordre de lecture des images de votre diaporama. Le diaporama s'arrête une fois la dernière photo de la liste a été affichée ; vous pouvez appuyer sur  pour passer en mode Répétition, et le bouton  s'affiche.

Si vous jouez de la musique en arrière-plan, la lecture continuera à moins que vous n'appuyez sur , appuyez sur l'écran si les icônes de commande ne sont pas visibles. Vous pouvez reprendre la lecture de la musique en appuyant sur .

Affichage de documents

L'application MediaShare Wireless Mini prend en charge les documents aux formats Keynote, Numbers, Pages, Excel, Word, Power Point, Acrobat, ainsi que les fichiers au format texte. Il est possible de lire d'autres types de fichiers avec des logiciels tiers.

Vous pouvez accéder à vos documents en suivant la même procédure décrite plus haut pour l'accès aux vidéos et à la musique – en accédant soit directement aux documents enregistrés dans le dossier partagé, soit à partir de l'explorateur de dossiers.



Pour ouvrir ou consulter un document, cliquez sur celui-ci. Il s'ouvre alors automatiquement.

Si vous appuyez sur l'écran lors de la visualisation d'un document, le bouton  s'affiche pour vous permettre de revenir au menu précédent ; ou le bouton  pour ouvrir les options de partage tel que décrit précédemment.

Sauvegarde du périphérique

Vous pouvez effectuer une sauvegarde simple et rapide de certaines données de votre appareil mobile vers la carte microSD insérée dans à l'intérieur du MediaShare Wireless Mini.

Appuyez sur  sur l'écran d'accueil pour ouvrir la boîte de dialogue « Backup » (Sauvegarde). Vous pouvez choisir de sauvegarder vos photos, vos vidéos ou vos contacts sur la carte microSD.

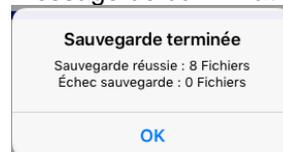
Lorsque vous y êtes invité, vous devez autoriser l'accès à vos contacts et photos par l'application MediaShare Wireless Mini.

Photos et vidéos



Sélectionnez « Phone Backup » (Sauvegarde téléphone) – Ce bouton lance le processus de sauvegarde des photos et vidéos à partir de l'emplacement par défaut de votre périphérique, Pellicule (iOS) ou caméra (Android). Des dossiers de sauvegarde distincts seront créés pour les photos et vidéos sauvegardées. Un dossier sera désormais créé dans ces dossiers par chaque périphérique qui crée une sauvegarde sur la carte microSD.

Une fois la sauvegarde terminée, vous recevrez un message de confirmation.



Contacts



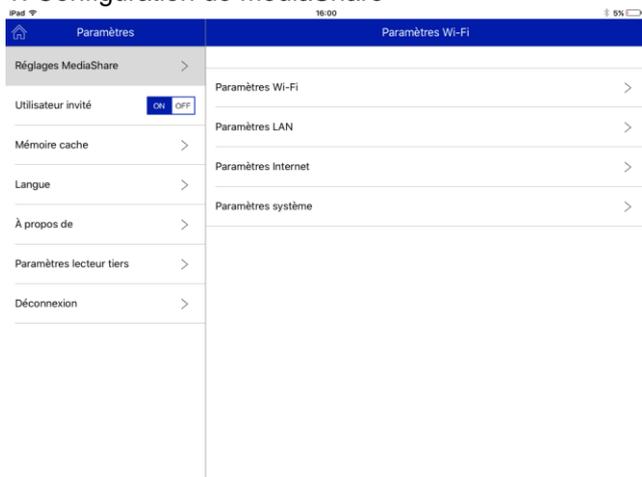
Sélectionnez Démarrer la sauvegarde et vos contacts seront sauvegardés. Une fois l'opération terminée, vous recevrez une confirmation indiquant le nom du fichier vCard (.vcf) qui a été créé.

Vous pouvez restaurer (ou transférer) tout fichier vCard sauvegardé vers votre appareil en sélectionnant Restaurer la sauvegarde. Une liste de fichiers vCard disponibles pour la restauration s'affiche à l'écran. Sélectionnez un fichier ; et une fois transféré, vous recevrez un message de confirmation.

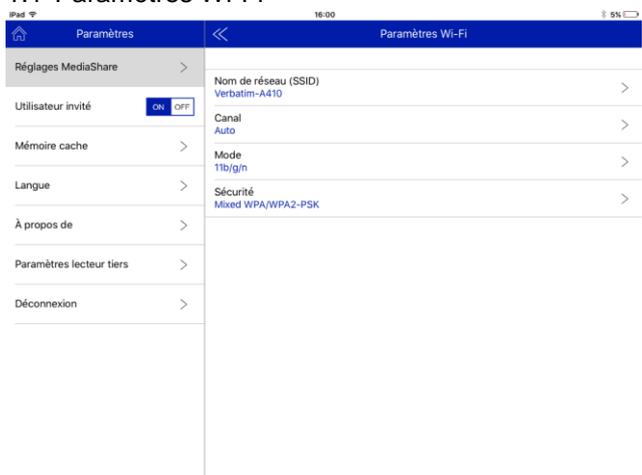
Menu Settings (Paramètres)

Depuis l'application MediaShare Wireless Mini, vous pouvez accéder à diverses options de configuration en cliquant sur l'icône Settings (Paramètres). Vous devez établir une connexion sans fil avec le périphérique pour pouvoir accéder à toutes les options de configuration.

1. Configuration de MediaShare



1.1 Paramètres Wi-Fi



Dans ce menu et ses sous-menus, vous pouvez modifier les paramètres suivants :

Nom du périphérique

Pour modifier le nom (SSID) de votre périphérique et

remplacer le nom par défaut « Verbatim-XXXX », saisissez un nouveau nom dans la boîte de dialogue. Vous pouvez utiliser une combinaison de lettres et de chiffres, jusqu'à 32 caractères.

Canal de diffusion sans fil

Sélectionnez la région géographique la plus appropriée pour vous. Il vous sera alors possible de voir les canaux de diffusion disponibles pour cette région. Si vous avez une bonne maîtrise des canaux utilisés dans votre localité, il vous est possible d'opter pour un canal en particulier. Dans le cas contraire, sélectionnez l'option Auto channel (Canal automatique).

Mode

Le paramètre par défaut pour le mode sans fil est 802.11b/g/n. Dans cette boîte de dialogue, vous pouvez définir ce même mode sur 802.11b, 802.11g, ou 802.11.n.

Options de sécurité

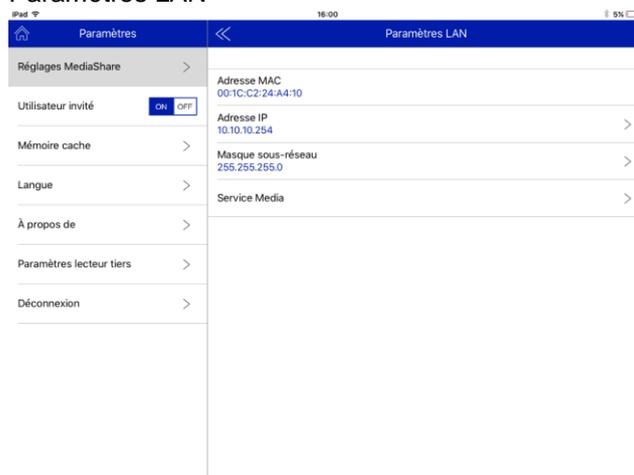
Le paramètre de sécurité sans fil par défaut est le mode mixte WPA/WPA2-PSK. Le mot de passe par défaut est « verbatim ». Dans cette boîte de dialogue, vous pouvez modifier le mot de passe, ou définir le paramètre de sécurité sans fil sur WPA-PSK, WPA2-PSK ou Désactivé (avec cette option, aucun mot de passe n'est requis).

Le mot de passe doit comprendre entre 8 et 63 caractères.

Si vous modifiez le mot de passe, et l'oubliez ensuite, vous pouvez restaurer le paramètre de sécurité par défaut en procédant à une réinitialisation à l'aide du bouton Reset (Réinitialiser) du panneau latéral.

Il est important d'aller jusqu'à la fin de chaque liste des options que vous avez modifiées, afin d'enregistrer les modifications

1.2 Paramètres LAN



Cette boîte de dialogue indique l'adresse MAC, non modifiable, du produit.

Adresse IP

Vous permet de visualiser ou modifier l'adresse IP actuelle

Masque de sous-réseau

Vous permet de modifier les paramètres du masque de sous-réseau.

Service média

Vous permet de modifier les paramètres du serveur média.

Vous pouvez désactiver le serveur, modifier le nom

du périphérique fourni aux clients du serveur, ainsi que l'emplacement des dossiers de partage.

1.3 Paramètres Internet

Pour utiliser ce produit, une connexion sans fil uniquement est requise entre votre smartphone/tablette iOS et votre MediaShare Wireless Mini. Afin d'établir cette connexion, le MediaShare Wireless Mini détermine le canal Wi-Fi à utiliser (entre 1 et 11). Par défaut, le meilleur canal est sélectionné automatiquement par le MediaShare Wireless Mini, en fonction de la qualité des canaux environnants. Ci-dessous, la connexion est représentée par la lettre A.

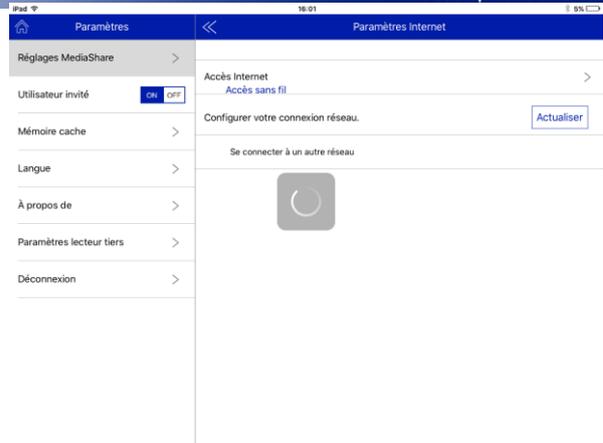


Cependant, avec ce mode, vous devez mettre fin à cette connexion, et connecter votre smartphone/tablette à un routeur disponible, si vous souhaitez ultérieurement naviguer sur Internet avec votre périphérique.

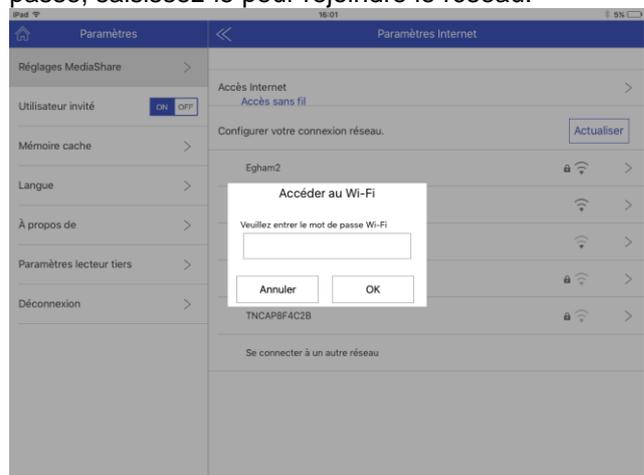
Pour éviter cela, vous pouvez activer la fonction Bridge (Passerelle) sur le MediaShare Wireless Mini. En mode Internet bridge (Passerelle Internet ; illustré ci-dessous), vous pouvez maintenir la connexion au smartphone/à la tablette, et permettre à ceux-ci d'accéder à Internet (en profitant toutefois de vitesses de connexion moindres). Avec ce mode, le routeur détermine le canal Wi-Fi, et deux connexions Wi-Fi sont établies (les connexions A et B) à l'aide de ce même numéro de canal.



Dans la mesure où le routeur sélectionne le canal, et que différentes régions géographiques utilisent des plages de canaux non identiques, le MediaShare Wireless Mini doit identifier correctement votre région dès que la fonctionnalité Internet Bridge (Passerelle Internet) est activée.



Appuyez sur le bouton Refresh (Actualiser) afin que votre MediaShare Wireless Mini puisse lancer une recherche des réseaux sans fil accessibles. Si votre routeur nécessite l'utilisation d'un mot de passe, saisissez-le pour rejoindre le réseau.



Une coche s'affiche alors à côté du nom du réseau que vous avez rejoint.

Si votre réseau n'est pas répertorié ou si vous utilisez un nom de périphérique caché, sélectionnez l'option Join other network (Rejoindre un autre réseau). Il vous faudra saisir le nom du réseau, sélectionner les protocoles de sécurité sans fil appropriés, puis entrer le mot de passe du réseau sans fil. Après cela, appuyez sur Join Wi-Fi (Rejoindre le Wi-Fi)

Paramètres facultatifs :

La connexion à votre routeur peut également nécessiter le remplacement du protocole DHCP par le protocole IP statique, ou inversement. Si vous utilisez le protocole IP statique, saisissez les informations relatives à l'adresse IP, au masque de sous-réseau, à la passerelle et aux réglages DNS.

1.4 Paramètres système

Utilisateur

Vous pouvez définir le mot de passe selon le type d'utilisateur : administrateur ou invité.

(Le mot de passe par défaut pour les deux types est vierge)

Nom d'hôte

Vous pouvez modifier le nom du périphérique que pourront voir les autres périphériques réseau.

(Le nom par défaut est MediaShr)

Informations sur le disque

Elles présentent la taille et la quantité de stockage disponible sur votre carte mémoire SD.

Mise à niveau du micrologiciel

Consultez régulièrement le site Web d'assistance de Verbatim pour savoir si une mise à niveau du micrologiciel est disponible pour ce produit. Si tel est le cas, vous pouvez la télécharger et l'installer en procédant comme suit :



Remarque : avant de procéder à la mise à niveau du micrologiciel, assurez-vous que la batterie de votre MediaShare et de votre smartphone/tablette est complètement chargée.

- 1) Enregistrez le fichier de mise à niveau dans le répertoire racine de la carte microSD.
- 2) Reliez le périphérique de stockage à votre MediaShare Wireless Mini, puis mettez ce dernier sous tension.
- 3) Connectez votre smartphone/tablette au MediaShare.
- 4) Ouvrez l'application MediaShare, puis accédez à l'écran Settings (Paramètres).
- 5) Cliquez sur Firmware upgrade (Mise à niveau du micrologiciel). Le nouveau fichier de mise à niveau est alors installé. Une boîte de dialogue s'affiche avec les détails sur la progression de l'installation, puis vous prévient du redémarrage du périphérique lorsque l'installation est terminée. Lors du redémarrage de votre MediaShare, la connexion Wi-Fi avec votre smartphone/tablette est perdue ; rétablissez la connexion au besoin.

2. Mode invité

Activez ou désactivez l'accès au mode invité. Un utilisateur de type invité ne peut accéder qu'aux contenus stockés dans les dossiers partagés ; il ne peut accéder aux paramètres du MediaShare Wireless Mini.

3. Cache

Vous pouvez déterminer la taille de la mémoire à réserver aux fonctionnalités système sur votre carte mémoire SD. La taille par défaut est de 512 mégaoctets.

Si vous remarquez des mises en mémoire tampon pendant la lecture de fichiers vidéo haute définition, alors tâchez d'augmenter la taille du cache.

4. Langue

Vous pouvez, grâce à ce menu, sélectionner votre langue de préférence d'entre toutes celles qui sont proposées, puis tous les menus d'options s'afficheront dans la langue sélectionnée. Chaque périphérique qui se connecte au MediaShare Wireless Mini peut être configuré sur une langue différente des autres.

5. À propos

Ici figurent les informations relatives à la version du micrologiciel et de l'application en cours d'utilisation. (Dans le cas où vous auriez besoin d'une assistance technique pour ce produit, ces informations s'avèreraient très précieuses dans le cadre d'un diagnostic).

6. Réglages tiers simples (pour iOS uniquement)

Cette option vous donne la possibilité de choisir lequel des lecteurs suivants (au cas où ils sont installés) ouvrira les fichiers vidéo aux formats non pris en charge par le lecteur vidéo iOS standard :

VLC
OPlayer
GoodPlayer
OPlayer Lite
AcePlayer

7. Déconnexion

Cette option déconnecte le MediaShare Wireless Mini de votre tablette/smartphone.

Assistance

Si vous rencontrez des difficultés pour installer ou utiliser votre produit Verbatim, consultez le site Web d'assistance technique principal à l'adresse verbatim.com/support

Conditions de garantie limitée

Le propriétaire d'un produit Verbatim profite d'une garantie limitée de 2 ans. Pour en savoir plus sur les conditions de la garantie dans votre région, rendez-vous à l'adresse verbatim.com/warranty.

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Ce matériel a été testé et déclaré conforme aux limites établies pour les appareils numériques de classe B, conformément à la section 15 de la réglementation FCC. Ces limites ont été établies par mesure de protection contre les interférences nuisibles dans le cadre d'une installation résidentielle. Ce matériel génère, utilise et peut émettre une énergie de l'énergie radioélectrique. Par ailleurs, l'installation ou l'utilisation du matériel de manière non conforme aux instructions peut entraîner des interférences pouvant avoir une incidence négative sur les communications radio. Toutefois, il n'existe aucune garantie que des interférences ne se produiront pas dans une installation particulière. Si ce matériel cause des interférences nuisibles à la réception radio ou télévision, ce qui peut être vérifié par la mise hors tension puis sous tension du matériel, nous vous encourageons à essayer d'y remédier en appliquant certaines des mesures suivantes :

- Réorientez ou déplacez l'antenne de réception.
- Augmentez la distance entre le matériel et le récepteur.
- Branchez le matériel sur une prise ou un circuit différent de celui sur lequel le récepteur est branché.
- Consultez votre revendeur ou un technicien radio/télévision qualifié pour bénéficier d'une assistance.

Cet équipement est conforme aux limitations prévues par la FCC pour l'exposition aux rayonnements RF dans le cadre d'un environnement d'accès libre. Ce transmetteur ne doit pas être placé à proximité d'une autre antenne ou d'un autre transmetteur, ou utilisé en même temps que ces derniers. Lorsque vous installez et utilisez cet équipement, assurez-vous qu'une distance de 20 centimètres minimum sépare le radiateur de votre corps.

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Ce périphérique est conforme aux exigences essentielles de protection de la directive Radio and Telecommunications Terminal Equipment 1999/5/CE relative au rapprochement des lois des États membres en matière d'équipement radio sans fil et de sécurité électrique.

EN 300 328 V1.9.1 : 2015
EN 301 489-1 V1.9.2 : 2011
EN 301 489-17 V2.2.1 : 2012
EN 62311 : 2008
EN 60950-1 : 2006+ A11 : 2009 + A1 : 2010 + A12 : 2011

Année d'apposition de la marque **CE** sur l'appareil : 2016
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Canada IC RSS-210:2010

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Avis WEEE



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U-Boot	1.1.3	GPL v2.0
Linux	2.6.36	GPL v2.0
busybox	1.12.1	GPL v2.0
mtd_write	na	GPL v2.0
ez-ipupdate	3.0.10	GPL v2.0
udev	125	GPL v2.0
wireless_tools	29	GPL v2.0
igmpproxy	0.1 beta2	GPL v2.0
inadyn	1.96	GPL v2.0
ReadyMedia (previously MiniDLNA)	1.1.0	GPL v2.0
libid3tag	0.15.1b	GPL v2.0
iptables	1.4.10	GPL v2.0
acl	2.2.49	GPL v2.0
e2fsprogs	1.39	GPL v2.0
ntpclient	na	GPL v2.0
samba	3.0.24	GPL v2.0
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parted	3.0	GPL v3.0
procps	3.2.7	GPL v2.0 / LGPL v2.1
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attr	2.4.46	LGPL v2.1
libexif	0.6.20	LGPL v2.1
hdparm	7.7	BSD-Style Open Source License
lighttpd	1.4.28	BSD 3-Clause
pcre	8.11	BSD 3-Clause
libpng	1.2.44	libpng License
libogg	1.3.0	BSD 3-Clause
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Written by Philip Hazel
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Package: libexif
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Package: attr
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// procps utility to display free memory information

//

// All new, Robert Love <rl@tech9.net> 18 Nov 2002

// Original by Brian Edmonds and Rafal Maszkowski 14 Dec 1992

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Timed event library.
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The most recent officially distributed version can be found at <http://e2fsprogs.sourceforge.net>. If you need to make a distribution, that's the one you should use. If there is some reason why you'd like a more recent version that is still in ALPHA testing for your distribution, please contact me (tytso@mit.edu), and we will very likely be able to work out something that will work for all concerned. The release schedules for this package are flexible, if you give me enough lead time.

Theodore Ts'o
15-Mar-2003

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Felix Fietkau <nbd@openwrt.org>

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Written by: Philip Hazel

Email local part: ph10

Email domain: cam.ac.uk

University of Cambridge Computing Service,
Cambridge, England.

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4. You may copy and distribute the Library (or a portion or derivative of it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange.

If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

5. A program that contains no derivative of any portion of the Library, but is designed to work with the Library by being compiled or linked with it, is called a "work that uses the Library". Such a work, in isolation, is not a derivative work of the Library, and therefore falls outside the scope of this License.

However, linking a "work that uses the Library" with the Library creates an executable that is a derivative of the Library (because it contains portions of the Library), rather than a "work that uses the library". The executable is therefore covered by this License. Section 6 states terms for distribution of such executables.

When a "work that uses the Library" uses material from a header file that is part of the Library, the object code for the work may be a derivative work of the Library even though the source code is not. Whether this is true is especially significant if the work can be linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also compile or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

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a) Accompany the work with the complete corresponding machine-readable source code for the Library including whatever changes were used in the work (which must be distributed under Sections 1 and 2 above); and, if the work is an executable linked with the Library, with the complete machine-readable "work that uses the Library", as object code and/or source code, so that the user can modify the Library and then relink to produce a modified executable containing the modified Library. (It is understood that the user who changes the contents of definitions files in the Library will not necessarily be able to recompile the application to use the modified definitions.)

b) Accompany the work with a written offer, valid for at least three years, to give the same user the materials specified in Subsection 6a, above, for a charge no more than the cost of performing this distribution.

c) If distribution of the work is made by offering access to copy from a designated place, offer equivalent access to copy the above specified materials from the same place.

d) Verify that the user has already received a copy of these materials or that you have already sent this user a copy.

For an executable, the required form of the "work that uses the Library" must include any data and utility programs needed for reproducing the executable from it. However, as a special exception, the source code distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

It may happen that this requirement contradicts the license restrictions of other proprietary libraries that do not normally accompany the operating system. Such a contradiction means you cannot use both them and the Library together in an executable that you distribute.

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A "library" means a collection of software functions and/or data prepared so as to be conveniently linked with application programs (which use some of those functions and data) to form executables.

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"Source code" for a work means the preferred form of the work for making modifications to it. For a library, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the library.

Activities other than copying, distribution and modification are not covered by this License; they are outside its scope. The act of running a program using the Library is not restricted, and output from such a program is covered only if its contents constitute a work based on the Library (independent of the use of the Library in a tool for writing it). Whether that is true depends on what the Library does and what the program that uses the Library does.

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2. You may modify your copy or copies of the Library or any portion of it, thus forming a work based on the Library, and copy and distribute such modifications or work under the terms of Section 1 above, provided that you also meet all of these conditions:

- The modified work must itself be a software library.
- You must cause the files modified to carry prominent notices stating that you changed the files and the date of any change.
- You must cause the whole of the work to be licensed at no charge to all third parties under the terms of this License.
- If a facility in the modified Library refers to a function or a table of data to be supplied by an application program that uses the facility, other than as an argument passed when the facility is invoked, then you must make a good faith effort to ensure that, in the event an application does not supply such function or table, the facility still operates, and performs whatever part of its purpose remains meaningful.

(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)

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This option is useful when you wish to copy part of the code of the Library into a program that is not a library.

4. You may copy and distribute the Library (or a portion or derivative of it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange.

If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

5. A program that contains no derivative of any portion of the Library, but is designed to work with the Library by being compiled or linked with it, is called a "work that uses the Library". Such a work, in isolation, is not a derivative work of the Library, and therefore falls outside the scope of this License.

However, linking a "work that uses the Library" with the Library creates an executable that is a derivative of the Library (because it contains portions of the Library), rather than a "work that uses the library". The executable is therefore covered by this License. Section 6 states terms for distribution of such executables.

When a "work that uses the Library" uses material from a header file that is part of the Library, the object code for the work may be a derivative work of the Library even though the source code is not. Whether this is true is especially significant if the work can be linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

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- Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a copy of the library already present on the user's computer system, rather than copying library functions into the executable, and (2) will operate properly with a modified version of the library, if the user installs one, as long as the modified version is interface-compatible with the version that the work was made with.
- Accompany the work with a written offer, valid for at least three years, to give the same user the materials specified in Subsection 6a, above, for a charge no more than the cost of performing this distribution.
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Ty Coon, President of Vice

That's all there is to it!

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Appendix E - LGPL Version 3 license
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